



STUDENT COUNCIL- VIT, PUNE
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Crescendo'26

Rulebook Extra-Curricular

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SECTION	EVENT NAME	EVENT CODE	ENTRY FEE
AUDI	Dance Centric(Solo)	EC 01	150/-
	Dance Centric(Group)	EC 02	1000/-
	Natya Samarat	EC 03	1000/-
	Miss Mr. Crescendo	EC 04	150/-
	Vrock	EC 05	800/-
LAN	BGMI (Solo)	EC 06	100/-
	BGMI (Squad)	EC 07	240/-
	Clash Royale	EC 08	80/-
	Valorant	EC 09	250/-
	FIFA	EC 10	100/-
	Free fire	EC 11	100/-

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LITBIZ	Stock Market Workshop	EC 12	100/-
	IPL Auction	EC 13	200/-
	Fandom Trek	EC 14	80/-
	Standup Comedy	EC 15	100/-
	Boardroom	EC 16	100/-
	Product Management Workshop	EC 17	100/-
LOUNGE	Nerf Mania	EC 18	60/-
	Splash Wars	EC 19	90/-
	Mini Basketball	EC 20	30/-
	Blind Rush	EC 21	50/-
	Human Ludo	EC 22	80/-



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Audi

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EC 01 : Dance Centric (Solo)

Description: Prepare for an explosion of talent at Footloose - the epicenter of electrifying dance! Every dance form takes the spotlight. Unleash your passion, make every move count, and let the rhythm paint your story.

Footloose is not just a competition; it's a dance spectacle!

Entry Fee: Rs.150/-

Number of Participant(s): 1 Time limit: 2-3:30 min.

Prize Pool:Rs.8000/-

RULES:

- Theme and Form for dance will be at the Participant's discretion.
- Music will be stopped if the performance exceeds the stipulated time limit.
- The performance music must be uploaded in a google drive by the participants 48 hours before the competition. Any submission after that will not be considered.
- Qualifiers will be conducted prior to the final round. Only the top 20 participants will be selected to perform in the final round, which will include a dance-off.
- Participants are required to have a backup in a pen drive and carry it with them during the competition.
- In case of malfunctioning of any equipment provided, the participants will be allowed to repeat their performance from the beginning or from the point of disruption that the participant wishes, with the consent of the judges.
- Accessories, costumes must be arranged by the participants. 2 extra minutes will be given to arrange the props while there is a blackout.
- All props must be approved by the organizing committee at least 48 hours before the event. Props not approved will not be allowed.

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- Participants must reach the venue 45 minutes before the reporting time.
- Slots will be allotted through the chit system to ensure fairness and transparency.
- It is mandatory for every participant to carry their respective receipts without which entry will not be permitted.
- Every participant should have his/her own valid college ID Card during the competition.
- Judging criteria table :

Timing: Accuracy in executing moves in synchronization with the music.

Energy: The intensity, vigor, and enthusiasm displayed throughout the performance.

Expressions: The ability to convey emotions and connect with the audience through facial and body expressions.

Choreography: Creativity, originality, and complexity in the arrangement of dance movements.

Stage positioning: Effective utilization of the entire performance area to enhance the visual appeal.

Technicality: Precision and skill in executing complex dance moves and techniques



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EC 02 : Dance Centric (Group)

Description: Prepare for an explosion of talent at Footloose - the epicenter of electrifying dance! Every dance form takes the spotlight. Unleash your passion, make every move count, and let the rhythm paint your story.

Footloose is not just a competition; it's a dance spectacle!

Entry Fee: Rs.1000/-

Number of Participant(s): 3 - 15 (on stage) + 3 backstage (optional)

Time limit: 4-7 min.

Prize Pool:Rs.15000/-

RULES:

- Theme and Form for dance will be at the Participant's discretion.
- Music will be stopped in case the performance exceeds the stipulated time limit.
- The performance music must be uploaded in a google drive by the participants 48 hours before the competition. Any submission after that will not be considered.
- Participants are required to have a backup in a pen drive and carry it with them during the competition.
- A form will be released which will include details regarding prop approval. Participants must fill out the form and provide information about the props they intend to use for the performance.

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- In case of malfunctioning of any equipment provided, the participants will be allowed to repeat their performance from the beginning or from the point of disruption that the participant wishes, with the consent of the judges.
- Accessories, costumes must be arranged by the participants. 2 extra minutes will be given to arrange the props while there is a blackout.
- All props must be approved by the organizing committee at least 48 hours before the event. Props not approved will not be allowed.
- Slots will be allotted through the chit system to ensure fairness and transparency.
- Participants are requested to reach the venue 45 minutes before the reporting time.
- It is mandatory for every participant to carry their respective receipts without which entry will not be permitted.
- The decision of the judges and organizing team will be final and binding.
- Judging criteria table :

Timing: Accuracy in executing moves in synchronization with the music.

Energy: The intensity, vigor, and enthusiasm displayed throughout the performance.

Expressions: The ability to convey emotions and connect with the audience through facial and body expressions.

Choreography: Creativity, originality, and complexity in the arrangement of dance movements.

Stage positioning: Effective utilization of the entire performance area to enhance the visual appeal.

Technicality: Precision and skill in executing complex dance moves and techniques.

Team Coordination: Synchronization and collaboration among the team members during the performance



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EC 03: Natya Samarat

Description: For the hidden actors, writers and directors here is the chance to showcase your talent in Natya Samarat. Form a team, write a script, enact a play and captivate the audience.

Entry Fee: Rs.1000/-

Time limit: 20 mins + 5 mins (Setup)

Number of Participant(s): 3 - 8 + 2 (backstage)

Prize Pool:Rs.10000/-

RULES:

- Participants must bring their own light and sound system along with a designated team member responsible for operating it, who must have a laptop and pen drive to manage the required audio and lighting during the performance. The backstage participants should convey/direct the requirements for the play.
- Every entry is to be submitted in the form of a video via a google form before performing on stage, 2 days before the event. The organizing committee will disqualify participants if the play is not complete or fit for the competition.
- Participants should bring their own props and material required.
- Participants must clean up any debris or props immediately after their performance to avoid delays.
- Participants should reach the venue 45 mins before the reporting time.
- It is mandatory for every participant to carry their respective receipts without which entry will not be permitted

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- Every participant should have his/her own valid college ID Card.
- The decision of the judges and organizing team will be final and binding.
- Judging Criteria:

Script and Storyline: Creativity and originality of the script, including how effectively the story engages the audience.

Acting and Expression: Quality of acting, emotional depth, dialogue delivery, and character portrayal by the performers.

Direction: Overall coordination, staging, and clarity of vision by the director.

Use of Stage: Efficient and creative utilization of the stage space to enhance the visual storytelling.

Technical Elements: Effective use of lighting, sound, and other technical aspects to complement the performance.

Costumes and Props: Appropriateness, creativity, and contribution of costumes and props to the theme and narrative.

Team Coordination: Synchronization and collaboration among the team members during the performance.

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EC 04: Miss & Mr Crescendo

Description: Elevate your charisma! Miss & Mr. Crescendo is a celebration of your unique glow. Step into the spotlight, flaunt your skills, and let your personality steal the show. Participants have to go through multiple rounds to show that they're worthy of the glamorous title!

Entry Fee: Rs.150/-

Number of Participant(s): 1

Prize Pool:Rs.6500/-

RULES:

- The event is divided into five rounds (Subject to change):
- **Introductory Round:**Participants must fill out the **Google Form provided** for their introduction and rapid-fire responses.
- **Personal Interview Round:** The participants will have to appear for an interview.
- **Ethnic Round:** The participants are to be dressed in their native traditional attire for this round. Green rooms can be provided in the college for the same.
- **Talent Round:** Any talent that a participant can demonstrate within the auditorium, under two minutes, will be accepted.
- If the participant requires background sound, The background sound files are to be submitted 48 hours before the Talent round begins.
- **Finale:** The selected candidates would have to dress up for a fashion show for the final round of Miss and Mr. Crescendo Green rooms will be provided in the college for the same.
- Participants are requested to reach the venue 45 mins before the time.

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- It is mandatory for every participant to carry their respective receipts without which entry will not be permitted.
- Every participant should have his/her own valid college I-Card
- Judging criteria

Aptitude: The participant's ability to think critically and respond intelligently to situations or questions.

Quick Decision Making: The capability to make smart, on-the-spot decisions under pressure.

Talent: The unique skill or ability displayed by the participant that sets them apart.

Fashion & Dressing Sense: The appropriateness, style, and creativity in their outfit and overall appearance.

Stage Presence: The participant's ability to command attention and captivate the audience while on stage.

Confidence: The level of self-assurance and poise exhibited throughout the performance.

Expression & Attitude: The participant's ability to convey emotions effectively and maintain a positive, engaging demeanor.

Walk & Posture: Grace, elegance, and confidence displayed in their walk and overall body posture.



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EC 05: Vrock

Description: Get ready to rock the house at V-Rock, the ultimate band competition! Unleash your musical prowess, electrify the crowd, and let the rhythm of your band echo through the stages of victory. Join the sonic revolution!

Entry Fee: Rs.800/-

Number of Participant(s): 3-8 onstage + 2 backstage (optional)

Qualifiers: 15 mins performance + 5 mins setup

Time: 30 mins (setup + performance)

Prize Pool:Rs.15000/-

RULES:

- All bands will have to appear for a qualifier round before the main event day .
- All instruments (excluding drums) are to be brought/taken care of by the participants.
- Bands must consist of at least three members and maximum eight, two of which will play an instrument throughout the majority of the performance.
- A video recording of the performance is to be submitted 3 days before the event. A google drive link will be shared for uploading the video.
- In case of malfunctioning of any equipment provided, the participants will be allowed to repeat their performance from the beginning or from the point of disruption that the participant wishes, with the consent of the judges.
- The entire performance must be live, no pre-recorded music is allowed.
- Slots will be allotted through a chit system to ensure fairness and transparency

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- All bands will receive an equal amount of time on stage (30 minutes). This time includes set-up, soundcheck, performance and take-down time.

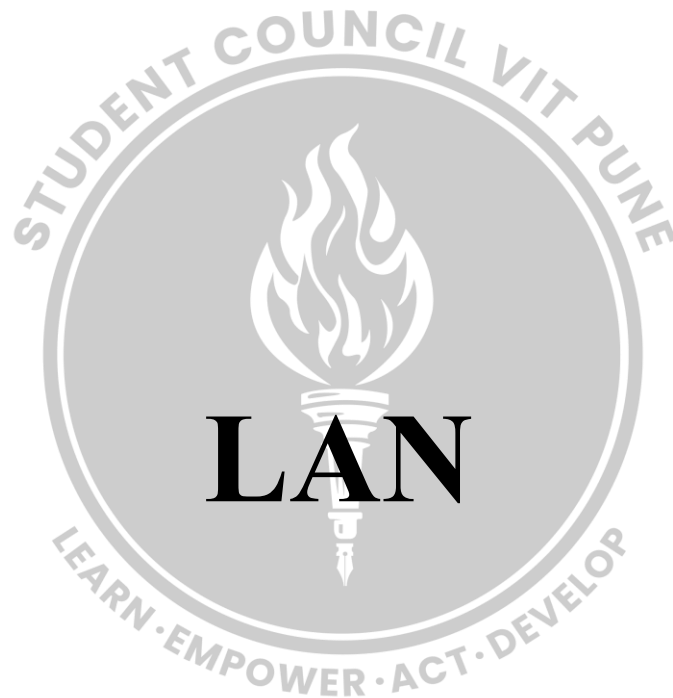
- Equipment provided will be:
 - One lead and one bass amplifier speaker
 - 6 microphones
 - Drum set (Participants can bring their own cymbals and bass pedals).
 - 4 Line ins (For Musical Instruments)
 - Adequate P.A. System

- At least one member of each band should be present for the draw. On stage, band members must be free from obscenities, drugs, alcohol, or any other subject matter not suitable for an audience.
- If required, there will be a band-organizer meeting on the day of the show.
- Bands will meet the organizers in charge of the event who will introduce the performance area and go over last minute announcements. Bands may unload equipment at that time.
- Fires, pyrotechnics, fog machines, etc. are not allowed.
- Administration reserves the right to make changes to the rules and regulations of the contest as well as the final word in any disputes that should arise concerning the contest.
- Participants should reach the venue 45 minutes before reporting time.
- It is mandatory for every participant to carry their respective receipts without which entry will not be permitted.
- Every participant should have his/her own valid college ID Card during the competition.
- The decision of the judges and organizing team will be final and binding.



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EC 06: BGMI (Solo)

Description: Battlegrounds Mobile India is a player versus player shooter game in which up to one hundred players fight in a battle royale, a type of large-scale last man standing deathmatch where players fight to remain the last alive.

Entry Fee: Rs 100/-

No. of Participants: 1

Prize Pool: Rs 5000/-

RULES:

- The map to be played in will be decided at the time of the match by the respective event organizers.
- Any malpractice, if found, will directly lead to disqualification.
- The Organizing team is not responsible for any kind of network issue, phone-related problems, or any other issues which have been caused due to unforeseen circumstances and shall not be liable for the same. No rematch will be conducted.
- Participants should provide their IDs a day before the event and should login with the same ID on the day of the event.
- The IDs will be verified on the day of the event and only then the participants will be allowed to join the room.
- **The decisions of the organizing team will be final and binding.**

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EC 07: BGMI (Squad)

Description: Battlegrounds Mobile India is a team versus team shooter game in which up to one hundred players fight in a battle royale, a type of large-scale last-team standing deathmatch where players fight to remain the last alive.

Entry Fee: Rs 240/-

No. of Participants: 4 (each team)

Prize Pool: Rs 6500/-

RULES:

- All participants of a team should be from the same college.
- The map to be played in will be decided at the time of the match by the respective event heads.
- Any malpractice, if found, will directly lead to disqualification.
- The Organizing team is not responsible for any kind of network issue, phone-related problems, or any other issues which have been caused due to unforeseen circumstances and shall not be liable for the same. No rematch will be conducted.
- Participants should provide their entire team's IDs a day before the event and should login with the same ID on the day of the event.
- The IDs will be verified on the day of the event and only then the

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participants will be allowed to join the room.

- The decisions of the organizing team will be final and binding.
- All participants need to be present offline at the competition venue.

EC 08: Clash Royale

Description: Collect and upgrade dozens of cards featuring troops, spells, and defenses you know and love, as well as the Royales: Princes, Knights,

Baby Dragons, and more. Knock the enemy King and Princesses from their towers to defeat your opponents and win Trophies, Crowns, and glory in the Arena.

Entry Fee: Rs. 80/-

No. of Participants: 1

Prize Pool: Rs 6000/-

RULES:

- 3 losses will result in elimination from the event.
- Any malpractice, if found, will directly lead to disqualification.
- No technical difficulties will be considered for a rematch.
- The organizing team is not responsible for any kind of network issue, phone-related problems, or any other issues which have been caused due to unforeseen circumstances and shall not be liable for the same.
- Participants should come with their devices charged, the organizing team is not responsible to make necessary arrangements for the same.
- Participants should provide their Game IDs one day before the event and should log in with the same ID on the day of the event.

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- The IDs will be verified before every match and only then the participant will be allowed to start the match.
- **The decisions of the organizing committee will be final and binding.**

EC 09: Valorant

Description: Valorant is a team-based tactical shooter and first-person shooter set in the near future. Players play as one of a set of agents,

characters designed based on several countries and cultures around the world. Each team attempts to complete its mission objective and/or eliminate the opposing team.

Entry Fee: Rs 250/-

No. of Participants: 5 players (each team)

Prize Pool: Rs 10000/-

RULES:

- Every team must have 5 members.
- All participants of a team should be from the same college.
- All rounds including Finals and Semifinals will be standard (Unrated).
- Each team should play with the same squad which is registered.
- If a player is found playing in more than one team, the entire team will be disqualified.
- Each player must have their valid personal Riot Games account.

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- Players must use their official screen name throughout the tournament.
- The map to be played in will be decided at the time of the match by the respective event-heads.
- Cheats will remain OFF.
- Any participant caught cheating or using unfair means will be directly disqualified.
- Teams should report 15 mins before time and get the IDs verified.
- For each match, the organizing team will create the room, and players from both the teams will be invited to join.
- Participants should provide the game IDs of all the 5 members on the day of the event.
- The IDs will be verified before every match and only then the participants will be allowed to join the room.
- All participants must be present offline at the competition venue.

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EC 10 : FIFA

Description: Fifa is a football simulation game that brings the world's most popular sport to life. Players control real-world or custom teams, competing in matches across various game modes. Each team works to score goals while defending, emphasizing strategy, skill, and teamwork. With authentic players, stadium and gameplay, FIFA offers an immersive football experience.

Entry Fee: Rs 100/-

No. of Participants: 1

Prize Pool: Rs 6000/-

RULES:

- The event will be played on systems provided by the organizing team. Participants must use the equipment provided at the venue.
- The specific game mode and match settings will be decided by the event heads and announced prior to the matches.
- Any malpractice or use of unauthorized tools/software will lead to immediate disqualification.

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- The organizing team is not responsible for any technical issues such as power outages or unforeseen interruptions. Matches affected by such events will be resolved at the discretion of the organizers.
- Participants are expected to maintain sportsmanship throughout the competition. Misconduct or disruptive behavior will result in penalties or disqualification.
- Participants will not be permitted to modify or bring any peripherals to the event. All equipment will be provided and managed by the organizing team.
- The matches will be in knockout format.
- Matches will consist of two halves, each lasting 5 minutes.
- The decisions of the organizing team regarding disputes or issues will be final and binding.
- All participants must be present at the competition venue in person to compete.

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EC 11 : Free Fire Squad

Description: A Free Fire squad for a tournament typically consists of 4 focusing on Clash Squad or Battle Royale modes.

Entry Fee: Rs 100/-

No. of Participants: 4

RULES:

- The event will be played on systems provided by the sponsors
- Matches use custom rooms on maps like Bermuda or Purgatory with multi match formats in battle royale qualifiers/ league/ finals.
- Fair play is enforced ; no external comms beyond team voice, and disconnect continue
- Any malpractice or use of unauthorized tools/software will lead to immediate disqualification.

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EC 12: Stock Market Workshop

Description: The stock market is a powerful tool for wealth creation but can seem intimidating for newcomers. This industry expert-guided workshop aims to break down the complexities of the stock market, offering participants a strong foundational understanding. Led by seasoned professionals with real-world experience, the session will equip participants with the knowledge and confidence needed to begin their investment journey. “Price is what you pay, value is what you get.”

Entry Fee: Rs. 100/-

Number of Participant(s): 1

Key details of what will be taught:

- Learn how the stock market works and its role in wealth creation.
- Understand investment basics and instruments like stocks, bonds, and mutual funds.
- Decode key terms like IPOs, equity, and dividends.
- Differentiate between primary and secondary markets, and other exchanges.
- Discover when and how to start investing confidently.
- Master risk management and smart investment practices.
- Compare stock market investments with traditional methods.
- Certificates will be provided to all the attendees.

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EC 13: IPL Auction

Description: A two-round cricket competition that tests participants' cricket knowledge and strategic skills. Success depends on both comprehensive cricket understanding and smart player selection. The event combines in-depth cricket expertise with the excitement of team building, offering participants a chance to showcase their cricket intelligence and tactical thinking.

Entry Fee: 200/-

Number of Participant(s): 3-4 per team.

Prize Pool :Rs. 10000/-

RULES:

- No participant can be allowed to play in more than one team.
- The competition will be conducted in two rounds.
- Teams that do not adhere to the rules and regulations can be disqualified at any phase of the event without any further questioning.

Round 1 :

- The quiz will consist of 20 multiple-choice questions about cricket history, players, and the IPL.
- Participants will have a time limit of 15 minutes to complete the quiz.
- Each correct answer will earn 1 point, and there will be no negative marking for incorrect answers.
- A single person must register on behalf of the entire team.
- The top scorers from this round will qualify for Round 2.

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Round 2 :

- Each team will be allocated a fixed starting budget.
- Participants will select 11 players within the given budget during the auction.
- The winner will be determined by the team with the highest total points.
- A single person must register on behalf of the entire team.
- No participant is allowed to be part of more than 1 team.
- **The decisions of the organizing team will be final and binding.**



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EC 14: Fandom Trek

Description: Embark on an exciting journey through your favorite fandoms with Fandom Trek! This fandom-based trivia quiz lets participants showcase their knowledge and passion for the universes they love, from blockbuster franchises to cult classics. Choose your fandom, answer challenging questions, and prove yourself as the ultimate fan.

Entry Fee: Rs. 80/-

Number of Participant(s): 1

RULES:

- Participants can select from a list of available fandoms.
- Each fandom quiz will consist of 20 multiple-choice questions, covering characters, storylines, and iconic moments.
- Participants will have 15 minutes to complete the quiz.
- Each correct answer rewards 1 point, with no negative marking for incorrect answers.
- Shortlisted candidates advance to a Debate Round.
- Each player or team has a buzzer. Each participant gets 100 uninterrupted seconds for their opening argument.
- At any point, an opponent can press the buzzer to interrupt. The speaker must stop immediately, and the interjecting player gets 30 seconds to refute or present a counterpoint.
- Successful interruptions earn points, while weak or irrelevant ones result in deductions.
- Organizing Committee will have the final say if there is a disagreement.

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EC 15: Standup Comedy

Description: Wit and spontaneity collide on a stage of endless possibilities, where every moment sparks laughter and surprises. Step into the spotlight and let your comedic genius shine!

Entry Fee: Rs. 150/-

Number of Participant(s): 1

Time Limit: Max 8 min

Prize pool: Rs. 5000 /-

RULES:

- Performances should not include content that may intentionally or unintentionally hurt communal, cultural, or individual sentiments.
- Use of inappropriate language is strictly prohibited.
- Content should promote inclusivity and avoid any form of discrimination based on gender, race, religion, or other sensitive topics.
- Participants should not include any remarks or actions that defame individuals, groups, or institutions.
- The decisions made by the judges and organizers will be final and binding.
- Participants are expected to maintain professional and respectful behavior on and off stage.

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EC 16: Boardroom

Description: It is a high quality, premium business event that tests players on skills like business acumen, team building, money management, problem solving and idea presentation. It is a 3 Round Event.

Entry Fee: Rs. 100/-

Number of Participant(s): 1

Prize pool: Rs. 1500 /-

RULES:

Round 1: The Personality Round (Online)

Players will be sent a personality test via google form which will categorize them into three groups namely - CEOs, CFOs, CMOs. Upon division players from the category of CEO and CMO will submit their resume on a provided drive link.

Round 2: Team Building (Auction)

Here the CFO will be given a certain amount and using that money they will bid for CEO and CMO thus making their own team of 3. For making well informed decisions the CFOs will be provided with the resume of CEOs and CMOs.

Round 3: The Ideathon

Here 5 Business Problem Statements will be circulated across all the teams, in a span of 5 hours they have to understand the problem and create a most viable solution. These solutions will be presented to the jury and Winner and Runner Up will be declared. The winning team will get a prize of 1000/- and the runner up will get a price of 500/-.

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EC 17: Product Management Workshop

Description This workshop offers participants a deep dive into the essentials of product management. Guided by industry experts, attendees will learn the process of taking a product from concept to launch, how to align teams, and how to make data-driven decisions. Whether you're new to the field or looking to sharpen your skills, this workshop will equip you with the tools to excel in product management.

Entry Fee: Rs. 100/-

Number of Participant(s): 1

Key details of what will be taught:

- Understand the end-to-end product management process.
- Learn how to define product vision and strategy.
- Discover techniques for prioritizing features and building roadmaps.
- Gain insights into managing cross-functional teams and stakeholders.
- Learn how to use data and feedback to drive product decisions.
- Understand the importance of market research and customer insights.
- Explore strategies for product launch and iteration.
- Certificates will be provided to all the attendees.

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Lounge

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EC 18: Nerf Mania

Description: Nerf Mania is an event that is dedicated to the thrilling world of Nerf battles. Participants armed with Nerf blasters will engage in fast-paced skirmishes, navigating through specially designed arenas. Teamwork, strategy, and precision are key in this foam dart showdown.

Entry fee: Rs 60/-

Number of participant(s): 3 (one team)

RULES:

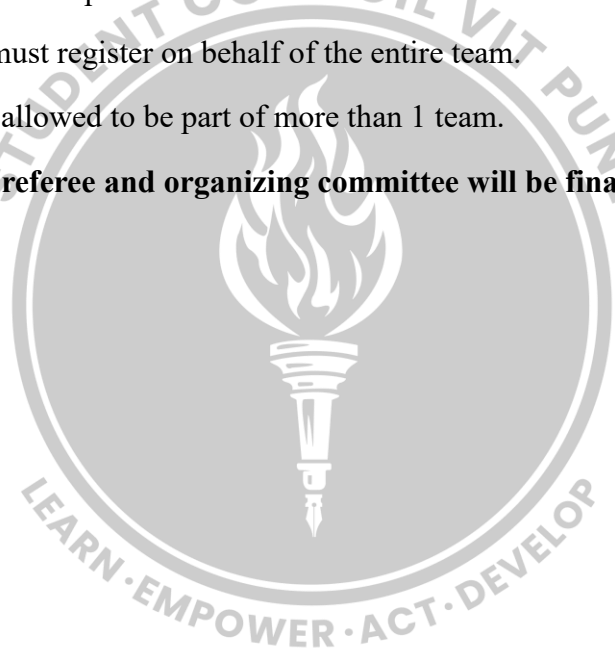
- Each team will consist of three players. Teams should be organised and confirmed before the start of the round, with no changes allowed once the game begins.
- Each game will consist of 1 single round in which two teams will battle each other out for 6 minutes.
- Each team will focus on eliminating the players from the opposing team by hitting them with the provided nerf foam darts.
- Each player is limited to carrying a maximum of 10 darts. Players are responsible for keeping track of their ammunition, and additional darts may be collected from an armory crate kept in the middle of the arena during the round.
- Hitting the opposing player only below his/her shoulder is allowed and hitting on the head is strictly prohibited for safety concerns, and the team members should rigorously follow this instruction.



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- No respawning of individual players is allowed, if a player is out he/she cannot enter the arena again. If all the members of a team are eliminated only then the entire team can be respawned.
- Each eliminated player will count as one point scored, and the team with the maximum number of points by the end of the round wins.
- All the players should emphasize on playing the game fairly and stay true if you are eliminated.
- It is mandatory for every participant to provide their College IDs and receipts without which entry will not be permitted.
- A single person must register on behalf of the entire team.
- No participant is allowed to be part of more than 1 team.
- **Decisions of the referee and organizing committee will be final and binding.**



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EC 19: Splash Wars

Description: The Water Gun Battle is an exhilarating and refreshing team-based game designed to bring out the playful and competitive spirit of participants. Equipped with water guns, participants will engage in a fun-filled battle where strategy, agility, and teamwork are key to soaking the opposing team and emerging victorious.

Entry fee: Rs 90/-

Number of participant(s): 3 (one team)

RULES:

- Each team will consist of 3 players. The game will be played for 6 mins. If even after 5 mins into the match, none of the two teams has been able to score a point a penalty round will be taken in the last minute -1v1 where the distance between the two players will be significantly reduced.
- A tissue paper head gear will be worn by all players. Target is to tear the paper on the headgear of the opponents by using the water gun to spray water on the headgear. The team to have maximum standing players wins.
- It is mandatory for every participant to provide their College IDs and receipts without which entry will not be permitted.
- A single person must register on behalf of the entire team.
- No participant is allowed to be part of more than 1 team.
- **Decisions of the referee and organizing committee will be final and binding.**



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EC 20: Mini BasketBall

Description: Mini Basketball is a fun and engaging game where players test their aim and speed in a compact arena filled with multiple small baskets. The challenge involves scoring as many points as possible within a time limit of 2 minutes using 5 balls.

Entry fee: Rs 30/-

Number of participant(s): 1

RULES:

- Players must throw only one ball at a time. Multiple throws at once are not allowed.
- Each player gets exactly 2 minutes to score as many points as possible. A timer will be used to track the duration.
- Players must remain within the designated play area or shooting spot during the game. Moving closer to the baskets is not allowed.
- All decisions by the game referee or organizer regarding valid throws and scores are final



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EC 21: Blind Rush

Description: A fun game which engages the participants in blindfold coordination with their partners! A guide leads their companion through various obstacles and compete for a win.

Entry fee: Rs 50/-

Number of participant(s): 2

RULES:

- Each team must consist of 2 participants – one blindfolded player and one guide.
- The blindfolded participant must complete the obstacle course only through verbal instructions given by the guide. Physical contact between the guide and the blindfolded participant is not allowed.
- The blindfold must remain properly secured throughout the round. Removing it during the game will lead to disqualification.
- The guide must remain outside the obstacle area and can only assist using verbal communication.
- Teams must complete the obstacle course within the given time limit.
- If a participant touches or knocks down an obstacle, a time penalty may be added.
- Any form of misconduct, unfair means, or rule violation will lead to disqualification..
- The decision of the judges and organizing team will be final and binding.



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EC 22: Human Ludo

Description: A human ludo game where players will carry a certain colour as a playing pointer .

A fun and engaging activity to see people themselves playing on a ludo mat enhancing creative game spirit.

Entry fee: Rs 80/-

Number of participant(s): Team of 2-4

RULES:

- Rules similar to a normal Ludo game.
- Every team competing in one game of ludo will have equal number of players.
- In case of unequal teams, the teams will be split and divided to ensure equal number of people in each team.
- Any form of cheating, rule violation, or damage to event materials will result in immediate disqualification.